On the Two-Dimensional Orthogonal Drawing of Series-Parallel Graphs (Extended Abstract)

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Abstract—It has been known that every planar 4-graph has a 2-bend 2-D orthogonal drawing with the only exception of octahedron, every planar 3-graph has a 1-bend 2-D orthogonal drawing with the only exception of K_4 , and every outerplanar 3-graph with no triangles has a 0-bend 2-D orthogonal drawing. We show in this paper that every series-parallel 4-graph has a 1-bend 2-D orthogonal drawing.

I. INTRODUCTION

We consider the problem of generating orthogonal drawings of graphs in the plane. The problem has obvious applications in the design of VLSI circuits and optoelectronic integrated systems: see for example [7], [9].

Throughout this paper, we consider simple connected graphs G with vertex set V(G) and edge set E(G). We denote by $d_G(v)$ the degree of a vertex v in G, and by $\Delta(G)$ the maximum degree of vertices of G. G is called a k-graph if $\Delta(G) \leq k$. A graph is said to be planar if it can be drawn in the plane so that its edges intersect only at their ends. Such a drawing of a planar graph G is called a 2-D drawing of G. A 2-D orthogonal drawing of a planar graph G is a sequence of contiguous horizontal and vertical line segments. Notice that a graph G has a 2-D orthogonal drawing only if $\Delta(G) \leq 4$. A 2-D orthogonal drawing with no more than b bends per edge is called a b-bend 2-D orthogonal drawing.

Biedl and Kant [2], and Liu, Morgana, and Simeone [5] showed that every planar 4-graph has a 2-bend 2-D orthogonal drawing with only exception of the octahedron shown in Fig. 1(a), which has a 3-bend 2-D orthogonal drawing as shown in Fig. 1(b). Moreover, Kant [4] showed that every planar 3-graph has a 1-bend 2-D orthogonal drawing with the only exception of K_4 shown in Fig. 1(c), which has a 2-bend 2-D orthogonal drawing as shown in Fig. 1(d). Nomura, Tayu, and Ueno [6] showed that every outerplanar 3-graph has a 0bend 2-D orthogonal drawing if and only if it contains no triangle as a subgraph. On the other hand, Garg and Tamassia proved that it is \mathcal{NP} -complete to decide if a given planar 4-graph has a 0-bend 2-D orthogonal drawing [3]. Battista, Liotta, and Vargiu showed that the problem can be solved in polynomial time for planar 3-graphs and series-parallel graphs [1].

We show in this paper the following theorem.



(a) Octahedron.

(b) 3-bend 2-D orthogonal drawing of octahedron.



(c) K_4 . (d) 2-bend 2-D orthogonal drawing of K_4 .

Fig. 1. Octahedron, K_4 , and their 2-D orthogonal drawings.

Theorem 1: Every series-parallel 4-graph has a 1-bend 2-D orthogonal drawing. \Box

The proof of Theorem 1 is constructive and provides an $\mathcal{O}(n^2)$ time algorithm to generate such a drawing for an *n*-vertex series-parallel 4-graph.

II. PRELIMINARIES

A series-parallel graph is defined recursively as follows.

- (1) A graph consisting of two vertices joined by a single edge is a series-parallel graph. The vertices are the *terminals*.
- (2) If G_1 is a series-parallel graph with terminals s_1 and t_1 , and G_2 is a series-parallel graph with terminals s_2 and t_2 , then a graph G obtained by either of the following operations is also a series-parallel graph:
 - (i) Series-composition: identify t_1 with s_2 . Vertices s_1 and t_2 are the terminals of G.

(ii) Parallel-composition: identify s_1 and s_2 into a vertex s, and t_1 and t_2 into t. Vertices sand t are the terminals of G.

A series-parallel graph G is naturally associated with a binary tree T(G), which is called a *decomposition tree* of G. The nodes of T(G) are of three types, S-nodes, P-nodes, and Q-nodes. T(G) is defined recursively as follows:

- (1) If G is a single edge, then T(G) consists of a single Q-node.
- (2-i) If G is obtained from series-parallel graphs G_1 and G_2 by the series-composition, then the root of T(G) is an S-node, and T(G) has subtrees $T(G_1)$ and $T(G_2)$ rooted at the children of the root of G.
- (2-ii) If G is obtained from series-parallel graphs G_1 and G_2 by the parallel-composition, then the root of T(G) is a P-node, and T(G) has subtrees $T(G_1)$ and $T(G_2)$ rooted at the children of the root of G.

Notice that the leaves of T(G) are the Q-nodes, and an internal node of T(G) is either an S-node or P-node. Notice also that every P-node has at most one Q-node as a child, since G is a simple graph. If G has n vertices then T(G) has $\mathcal{O}(n)$ nodes, and T(G) can be constructed in $\mathcal{O}(n)$ time [8].

A polygon is said to be rectilinear if every edge of the polygon is parallel to the horizontal axis or the vertical axis. Let Λ and Λ' be rectilinear polygons with distinguished vertices σ and σ' , respectively. Λ and Λ' are said to be *shape-equivalent* if walking clockwise around Λ and Λ' from σ and σ' , respectively, we have the same sequence of left and right turns for Λ and Λ' .

Let Λ be a rectilinear polygon with distinguished vertices σ and τ , and Λ' be a rectilinear polygon with distinguished vertices σ' and τ' . Λ and Λ' are *shape-equivalent* if walking clockwise around Λ and Λ' from σ and σ' , respectively, we have the same sequence of left turns, right turns, and the direction at τ and τ' for Λ and Λ' , respectively.

Any two rectilinear rectangles are defined to be *shape-equivalent*.

Let Σ and Σ' be regions bounded by rectilinear polygons Λ and Λ' , respectively. Σ and Σ' are said to be *shape-equivalent* if Λ and Λ' are shape-equivalent.

Let Λ_1 and Λ_2 be rectilinear polygons such that Λ_1 is enclosed by Λ_2 , and Σ be a region bounded by Λ_1 and Λ_2 . Let Λ'_1 and Λ'_2 be rectilinear polygons such that Λ'_1 is enclosed by Λ'_2 , and Σ' be a region bounded by Λ'_1 and Λ'_2 . Σ and Σ' are *shape-equivalent* if Λ_1 and Λ'_1 are shape-equivalent, and Λ_2 and Λ'_2 are rectilinear rectangles.

A region is said to be rectilinear if it is bounded by rectilinear polygon(s).

III. PROOF OF THEOREM 1 (SKETCH)

Let G be a series-parallel 4-graph with terminals s and t. We assume without loss of generality that $d_G(s) \leq d_G(t)$. We generate for G several 1-bend 2-D orthogonal drawings in distinct shape of regions depending on $d_G(s)$ and $d_G(t)$. The number of distinct shapes $\nu(d_G(s), d_G(t))$ is no more than 4 for every pair of $d_G(s)$ and $d_G(t)$.



Fig. 3. N-drawings of an edge.

Let Σ be a rectilinear region with distinguished vertices σ and τ . A 1-bend 2-D orthogonal drawing of G in Σ such that s and t are mapped to σ and τ , respectively, is called an *N*-drawing of G generated in Σ . We will show that Ghas an *N*-drawing generated in a region shape-equivalent to rectilinear region $\Pi(d_G(s), d_G(t), i)$ shown in Fig. 2, for $1 \leq i \leq \nu(d_G(s), d_G(t))$. It is sufficient to prove the following theorem.

Theorem 2: Every series-parallel 4-graph with terminals s and t has an N-drawing generated in a region shape-equivalent to $\Pi(d_G(s), d_G(t), i)$ for $1 \le i \le \nu(d_G(s), d_G(t))$ with the exception that $1 \le i \le 2$ if $d_G(s) = d_G(t) = 1$ and $(s, t) \in E(G)$, and i = 1 if $d_G(s) = d_G(t) = 3$ and $(s, t) \in E(G)$.

Proof (Sketch): The theorem is proved by induction on |E(G)|. An N-drawing of G in a region shape-equivalent to $\Pi(d_G(s), d_G(t), i)$ is called an N_i -drawing of G.

If |E(G)| = 1, G is a graph consisting of just an edge (s, t). Such a graph has an N_1 -drawing and N_2 -drawing as shown in Fig. 3.

Assume that $|E(G)| \ge 2$. We distinguish two cases.

Case 1: G is a series-composition of G_1 and G_2 . We can prove the following lemma.

Lemma 1: For any $i, 1 \leq i \leq \nu(d_G(s), d_G(t))$, there exist j and $k, 1 \leq j \leq \nu(d_{G_1}(s_1), d_{G_1}(t_1))$ and $1 \leq k \leq \nu(d_{G_2}(s_2), d_{G_2}(t_2))$, such that an N_i -drawing of G can be generated by combining an N_j -drawing of G_1 and N_k -drawing of G_2 .

Such a pair of j and k for each i is shown in Table I.

Case 2: G is a parallel-composition of G_1 and G_2 . We can prove the following lemma.

Lemma 2: For any $i, 1 \leq i \leq \nu(d_G(s), d_G(t))$, there exist j and $k, 1 \leq j \leq \nu(d_{G_1}(s_1), d_{G_1}(t_1))$ and $1 \leq k \leq \nu(d_{G_2}(s_2), d_{G_2}(t_2))$, such that an N_i -drawing of G can be generated by combining an N_j -drawing of G_1 and N_k -drawing of G_2 .

Such a pair of j and k for each i is shown in Table II.

It is tedious but easy to check Tables I and II. The details are omitted here due to space limitation. $\hfill\square$

IV. ALGORITHM (EXAMPLE)

We can show that the proof of Theorem 2 in the previous section provides an $\mathcal{O}(n^2)$ time recursive algorithm to generate an N-drawing for an n-vertex series-parallel 4-graph. The details are omitted here due to space limitation. As an example, an N₁-drawing of a series-parallel 4-graph G shown in Fig. 4(a) can be generated as follows. G is a parallelcomposition of series-parallel graphs G_1 and G_2 shown in



Fig. 2. Rectilinear Regions.

TABLE I

 $\text{Pair of } \Pi(d_{G_1}(s_1), d_{G_1}(t_1), j) \text{ and } \Pi(d_{G_2}(s_2), d_{G_2}(t_2), k) \text{ for } \Pi(d_G(s), d_G(t), i) \text{ when } G \text{ is a series-composition, where } 1 \leq \gamma \leq 4.$

$\Pi(d_G(s), d_G(t), i)$	$\Pi(d_{G_1}(s_1), d_{G_1}(t_1), j)$	$\Pi(d_{G_2}(s_2), d_{G_2}(t_2), k)$
$\Pi(1,1,1)$	$\Pi(1, d_{G_1}(t_1), 1)$	$\Pi(d_{G_2}(s_2), 1, 1)$
	$\Pi(1,1,2)$	$\Pi(d_{G_2}(s_2), 1, 1)$
$\Pi(1,1,2)$	$\Pi(1,2,1)$	$\Pi(d_{G_2}(s_2), 1, 2)$
	$\Pi(1,3,1)$	$\Pi(1,1,2)$
$\Pi(1,1,3)$	$\Pi(1, d_{G_1}(t_1), 2)$	$\Pi(d_{G_2}(s_2), 1, 2)$
$\Pi(1,2,1)$	$\Pi(1, d_{G_1}(t_1), 1)$	$\Pi(d_{G_2}(s_2), 2, 1)$
$\Pi(1,2,2)$	$\Pi(1, d_{G_1}(t_1), 2)$	$\Pi(d_{G_2}(s_2), 2, 1)$
	$\Pi(1, \overline{1}, 1)$	$\Pi(d_{G_2}(s_2), 2, 2)$
$\Pi(1,2,3)$	$\Pi(1,2,3)$	$\Pi(d_{G_2}(s_2), 2, 1)$
	$\Pi(1,3,2)$	$\Pi(1,2,1)$
$\Pi(1,2,4)$	$\Pi(1, d_{G_1}(t_1), 2)$	$\Pi(d_{G_2}(s_2), 2, 2)$
	$\Pi(1,1,2)$	$\Pi(d_{G_2}(s_2), 3, 1)$
$\Pi(1,3,1)$	$\Pi(1, 2, 1)$	$\Pi(d_{G_2}(s_2), 3, 1)$
	$\Pi(1,3,1)$	$\Pi(1,3,1)$
$\Pi(1,3,2)$	$\Pi(1, d_{G_1}(t_1), 2)$	$\Pi(d_{G_2}(s_2), 3, 1)$
$\Pi(2,2,1)$	$\Pi(2, d_{G_1}(t_1), 1)$	$\Pi(d_{G_2}(s_2), 2, 1)$
$\Pi(2,2,2)$	$\Pi(2, d_{G_1}(t_1), 1)$	$\Pi(d_{G_2}(s_2), 2, 2)$
$\Pi(2, 3, 1)$	$\Pi(2, d_{G_1}(t_1), 1)$	$\Pi(d_{G_2}(s_2), 3, 1)$
$\Pi(2,3,2)$	$\Pi(2, d_{G_1}(t_1), 2)$	$\Pi(d_{G_2}(s_2), 3, 1)$
$\Pi(3,3,1)$	$\Pi(3, d_{G_1}(t_1), 1)$	$\Pi(d_{G_2}(s_2), 3, 1)$
	$\Pi(3, 1, 2)$	$\Pi(d_{G_2}(s_2), 3, 1)$
$\Pi(3,3,2)$	$\Pi(3, \overline{2}, 2)$	$\Pi(d_{G_2}(s_2), 3, 1)$
	$\Pi(3,3,1)$	$\Pi(1, 3, 2)$
$\Pi(\gamma, 4, 1)$	$\Pi(\gamma, d_{G_1}(t_1), 1)$	$\Pi(d_{G_2}(s_2), 4, 1)$
$\Pi(4,\gamma,1)$	$\Pi(4, d_{G_1}(t_1), \bar{1})$	$\Pi(d_{G_2}(s_2),\gamma,\bar{1})$

Fig. 4(b) and Fig. 4(c), respectively. Since $d_G(s) = d_G(t) = 3$, we need an N_1 -drawing Γ_1 of G_1 and N_3 -drawing Γ_2 of G_2 by Table II. Γ_1 and Γ_2 are shown in Fig. 4(d) and Fig. 4(e),

respectively. Finally, an N_1 -drawing of G can be generated by scaling Γ_1 and Γ_2 appropriately and identifying s_1 with s_2 , and t_1 with t_2 as shown in Fig. 4(f).

TABLE II

Pair of $\Pi(d_{G_1}(s_1), d_{G_1}(t_1), j)$ and $\Pi(d_{G_2}(s_2), d_{G_2}(t_2), k)$ for $\Pi(d_G(s), d_G(t), i)$ when G is a parallel-composition.

$\Pi(d_G(s), d_G(t), i)$	$\Pi(d_{G_1}(s_1), d_{G_1}(t_1), j)$	$\Pi(d_{G_2}(s_2), d_{G_2}(t_2), k)$
$\Pi(2,2,1)$	$\Pi(1, 1, 2)$	$\Pi(1,1,2)$
$\Pi(2,2,2)$	$\Pi(1, 1, 2)$	$\Pi(1,1,3)$
$\Pi(2, 3, 1)$	$\Pi(1, 1, 2)$	$\Pi(1,2,2)$
$\Pi(2,3,2)$	$\Pi(1, 1, 2)$	$\Pi(1,2,4)$
$\Pi(2, 4, 1)$	$\Pi(1, 1, 2)$	$\Pi(1,3,2)$
$\Pi(2, 4, 1)$	$\Pi(1,2,2)$	$\Pi(1,2,2)$
$\Pi(3,3,1)$	$\Pi(1, 1, 2)$	$\Pi(2,2,2)$
$\Pi(3,3,1)$	$\Pi(1,2,1)$	$\Pi(2,1,3)$
$\Pi(3, 3, 2)$	$\Pi(1, 1, 3)$	$\Pi(2, 2, 2)$
$\Pi(3, 3, 2)$	$\Pi(1,2,2)$	$\Pi(2,1,4)$
$\Pi(3,4,1)$	$\Pi(1, 1, 2)$	$\Pi(2,3,2)$
$\Pi(3,4,1)$	$\Pi(1,2,2)$	$\Pi(2,2,2)$
$\Pi(3,4,1)$	$\Pi(1,3,2)$	$\Pi(2,1,2)$
$\Pi(4,4,1)$	$\Pi(1,1,2)$	$\Pi(3,3,2)$
$\Pi(4,4,1)$	$\Pi(1,2,1)$	$\Pi(3,2,2)$
$\Pi(4,4,1)$	$\Pi(1,3,1)$	$\Pi(3,1,1)$
$\Pi(4, 4, 1)$	$\Pi(2,2,2)$	$\Pi(2, 2, 2)$



Fig. 4. Example of a Recursive Step of Algorithm.

We conclude with some remarks. We learned recently that Zhou and Nishizeki proposed a linear time algorithm to generate a 1-bend 2-D orthogonal drawing for a series-parallel 3-graph[10]. We can prove that every series-parallel 6-graph has a 2-bend 3-D orthogonal drawing, which will appear in a forthcoming paper.

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